	S Round 9			
Section	MD	[MOBILITY DEVICES]	Sequen	ice:
BOX M	D1PRE	BOX MD1PRE	NOT ON FILE	
If	DECEASED fla	ag = 1 (YES) and NOTALERT flag=	1 (YES), go to Section CP - Proxy Cognition.	
0	therwise, go t	o MD1PRE.		
MD1PR	E	MD1PRE	NOT ON FILE	
If D		5: = 1 (YES), display "SP may have us ay "you use/SP uses".	sed".	
QUESTION	N TEXT:			
		ons are about items that {you use e easily, safely, or on {your/his/he	/SP uses} {SP may have used} to help {you/him/her} r} own.	
PI	RESS 1 AND EN	ITER TO CONTINUE		
MD1		md9canewlker	R9 MD1 USED CANE WALKER WHLCHAIR	
DISPLAY II	NSTRUCTIONS	5:		
		g = 1 (YES), display "of {his/her} li e, display ",have you/has {SP} used		
us QUESTION In	se". Otherwise	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} use/,{I		
u: QUESTION In sc	se". Otherwise N TEXT: n the last mont	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} use/,{I no?	d".	
u: QUESTION In sc	se". Otherwise N TEXT: In the last mont cooter, yes or r RESS F1 FOR H	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} use/,{I no? ELP SCREEN	d".	
us QUESTION In sc Pl	se". Otherwise N TEXT: In the last mont cooter, yes or r RESS F1 FOR H	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} use/,{I no?	d".	
US QUESTION In SC PI CODES 1	se". Otherwise N TEXT: the last mont cooter, yes or r RESS F1 FOR H I I I I I	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} use/,{h no? ELP SCREEN YES NO REFUSED	d".	
QUESTION In sc Pl CODES 1 2 BOX M	se". Otherwise NTEXT: The last mont cooter, yes or r RESS F1 FOR H I D D D D C D C C C C C C C C C C C C C	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} used,{f no? ELP SCREEN YES NO REFUSED DON'T KNOW BOX MD2 g = 1 (YES), and MD1 = 2 (NO), DK NO), DK, or RF, go to Section SS -	d".	
QUESTION In sc Pl CODES 1 2 BOX M	se". Otherwise NTEXT: In the last mont cooter, yes or r RESS F1 FOR H I DECEASED fla Ise if MD1 = 2 (I	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} used,{f no? ELP SCREEN YES NO REFUSED DON'T KNOW BOX MD2 g = 1 (YES), and MD1 = 2 (NO), DK NO), DK, or RF, go to Section SS -	d". have you/has {SP} used} a cane, walker, wheelchair, or NOT ON FILE , or RF, go to Section CP - Cognition (Proxy).	
QUESTION In sc Pl CODES 1 2 BOX M EI 0 MD2 DISPLAY II	se". Otherwise N TEXT: In the last mont cooter, yes or I RESS F1 FOR H I D D D D C D E C C C C C C C C C C C C C	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} used,{I no? ELP SCREEN YES NO REFUSED DON'T KNOW BOX MD2 g = 1 (YES), and MD1 = 2 (NO), DK, NO), DK, or RF, go to Section SS - o MD2. md9cane	d". have you/has {SP} used} a cane, walker, wheelchair, or NOT ON FILE , or RF, go to Section CP - Cognition (Proxy). Sensory Impairments and Symptoms. R9 MD2 USED A CANE	
QUESTION In sc Pl CODES 1 2 BOX M EI 0 MD2 DISPLAY II	se". Otherwise NTEXT: In the last mont cooter, yes or r RESS F1 FOR H I DECEASED fla lse if MD1 = 2 (1 therwise, go to NSTRUCTIONS DECEASED fla	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} used,{I no? ELP SCREEN YES NO REFUSED DON'T KNOW BOX MD2 g = 1 (YES), and MD1 = 2 (NO), DK, NO), DK, or RF, go to Section SS - o MD2. md9cane	d". have you/has {SP} used} a cane, walker, wheelchair, or NOT ON FILE , or RF, go to Section CP - Cognition (Proxy). Sensory Impairments and Symptoms. R9 MD2 USED A CANE	
QUESTION In sc Pl CODES 1 2 BOX M If El O MD2 DISPLAY II If QUESTION	se". Otherwise NTEXT: In the last mont cooter, yes or r RESS F1 FOR H I DECEASED fla lse if MD1 = 2 (1 Intherwise, go to NSTRUCTIONS DECEASED fla ISTRUCTIONS DECEASED fla NTEXT:	e, display ",have you/has {SP} used th {of {his/her} life, did {SP} used,{I no? ELP SCREEN YES NO REFUSED DON'T KNOW BOX MD2 g = 1 (YES), and MD1 = 2 (NO), DK, NO), DK, or RF, go to Section SS - o MD2. md9cane	d". have you/has {SP} used} a cane, walker, wheelchair, or NOT ON FILE , or RF, go to Section CP - Cognition (Proxy). Sensory Impairments and Symptoms. R9 MD2 USED A CANE fe".	

CODES

1	YES
2	NO
	REFUSED
	DON'T KNOW

PROGRAMMER INSTRUCTIONS:

If 1 is selected, set CANE flag = 1 (yes).

MD3

md**9**walker

R9 MD3 USED A WALKER

DISPLAY INSTRUCTIONS:

If DECEASED flag = 1 (YES), display "of {his/her} life".

QUESTION TEXT:

In the last month {of {his/her} life}, which did {you/SP} use?

a walker?

IF NEEDED: This includes standard walkers without wheels, rolling and wheeled walkers, and rollators.

CODES

1	YES
2	NO
	REFUSED
	DON'T KNOW

PROGRAMMER INSTRUCTIONS:

If 1 is selected, set WALKER flag = 1 (yes).

MD4

md**9**wheelchar

R9 MD4 USED A WHEELCHAIR

DISPLAY INSTRUCTIONS:

If DECEASED flag = 1 (YES), display "of {his/her} life".

QUESTION TEXT:

In the last month {of {his/her} life}, which did {you/SP} use?

a walker?

IF NEEDED: This includes standard walkers without wheels, rolling and wheeled walkers, and rollators.

CODES

1	YES
2	NO
	REFUSED
	DON'T KNOW

PROGRAMMER INSTRUCTIONS:

If 1 is selected, set WHEELCHAIR flag = 1 (yes).

BOX MD4A	BOX MD4A	NOT ON FILE
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If DECEASED flag = 1 (YES), go to MD5. Else if MD4 = 1 (YES), go to MD4a. Otherwise, go to MD5.

MD4A md9whelcrspc

DISPLAY INSTRUCTIONS:

Display image of wheelchair.

QUESTION TEXT:

{Do you/does SP} have that wheelchair with {you/him/her} where {you live/SP lives}?

IF NEEDED: This includes manual, power, electric, or motorized wheelchairs.

CODES

1 YES 2 NO REFUSED DON'T KNOW

PROGRAMMER INSTRUCTIONS:

If 1 is selected, set WHEELCHAIR HOME flag = 1 (yes).

MD5

md9scooter

R9 MD5 USE A SCOOTER

DISPLAY INSTRUCTIONS:

Display image of scooter.

If DECEASED flag = 1 (YES), display "of {his/her} life".

QUESTION TEXT:

SHOW CARD MD2

[In the last month {of {his/her} life}, did {you/SP} use]

a scooter?

IF NEEDED: This includes electric or power scooters that are used for travel.

CODES

1 YES 2 NO REFUSED DON'T KNOW

PROGRAMMER INSTRUCTIONS:

If 1 is selected, set SCOOTER flag = 1 (yes)

If MD1 = 1 (used device in last month) and MD2 = 2 (didn't use cane) and MD3 = 2 (didn't use walker) and MD4 = 2 (didn't use wheelchair) and MD5 = 2 (didn't use scooter), display error message #7.

BOX MD5A

BOX MD5A

NOT ON FILE

If DECEASED flag = 1 (YES), go to Section CP - Cognition (Proxy). Else if MD5 = 1, go to MD5a. Otherwise, go to Section SS - Sensory Impairments and Symptoms.

MD5A

md9scterinsp

R9 MD5A SCOOTER IN LIVING SPACE

DISPLAY INSTRUCTIONS:

Display image of scooter.

QUESTION TEXT:

{Do you/Does SP} have that (power) scooter with {you/him/her} where {you live/he lives/she lives}?

CODES

1	YES	Section SS
2	NO	Section SS
	REFUSED	Section SS
	DON'T KNOW	Section SS

PROGRAMMER INSTRUCTIONS:

Flag Variables Set in MD Section	
fl9cane	R9 F MD SP USES CANE
fl 9 walker	R9 F MD SP USES WALKER
fl9wheelchr	R9 F MD SP USES WHEELCHAIR
fl9whlchrhom	R9 F MD SP HAS WHEELCHR AT HOME
fl 9 scooter	R9 F MD SP USES SCOOTER
fl9scooterhm	R9 F MD SP USES SCOOTER AT HOME