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## PC1PRE                    PC1PRE                    NOT ON FILE

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}…".  DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

**QUESTION TEXT:**

We are interested in whether {you have /SP has} difficulty with physical movements when {you do/he does/she does} them without help from another person {and without {your/his/her} {cane/walker/cane or walker}}.

PRESS 1 AND ENTER TO CONTINUE

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## PC1                    **pc4walk6blks**                    R4 PC1 ABLE TO WALK 6 BLOCKS

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}…".

DISPLAY TEXT "able" and "6 blocks" and "without" AS BOLD UNDERLINED TEXT

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

**QUESTION TEXT:**

In the last month, {were you/was SP} able to… walk 6 blocks, or about half a mile, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

**CODES**

| | | |
|---|---|---|
| 1 | YES | PC3 |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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## PC2                    **pc4walk3blks**                    R4 PC2 ABLE TO WALK 3 BLOCKS

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}… ".

DISPLAY TEXT "able" and "3 blocks" and "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] walk 3 blocks by {yourself/himself/herself}{and without {your/his/her}{cane/walker/cane or walker}}?

**CODES**

| | |
|---|---|
| 1 | YES |
| 2 | NO |
| | REFUSED |
| | DON'T KNOW |

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# PC3        pc4up20stair        R4 PC3 ABLE TO WALK UP 20 STAIRS

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".

DISPLAY TEXT "able" and "20 stairs" and "without" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] walk up 20 stairs (about two flights) by {yourself/himself/herself} {and without {your/his/her} cane}?

**CODES**

| | | |
|---|---|---|
| 1 | YES | PC5 |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

---

# PC4        pc4up10stair        R4 PC4 ABLE TO WALK UP 10 STAIRS

**DISPLAY INSTRUCTIONS:**

DISPLAY QUESTION TEXT "able" and "10 stairs" AND "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] walk up 10 stairs by {yourself/himself/herself}{and without {your/his/her} cane}?

**CODES**

| | |
|---|---|
| 1 | YES |
| 2 | NO |
| | REFUSED |
| | DON'T KNOW |

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# PC5        pc4car20pnds        R4 PC5 ABLE TO CARRY 20 POUNDS

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}…".  DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".

ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

DISPLAY TEXT "able" and "20 pounds" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] lift and carry 20 pounds, or two full bags of groceries, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

**CODES**

| | | |
|---|---|---|
| 1 | YES | PC7 |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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## PC6      pc4car10pnob      R4 PC6 CARRY A 10 POUND OBJECT

**DISPLAY INSTRUCTIONS:**

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}…". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

DISPLAY TEXT "able" and "10 pound" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] lift and carry a 10-pound object by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

**CODES**

| | |
|---|---|
| 1 | YES |
| 2 | NO |
| | REFUSED |
| | DON'T KNOW |

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## PC7      pc4geonknees      R4 PC7 ABLE TO GET DOWN ON KNEES

**DISPLAY INSTRUCTIONS:**

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] get down on {your/his/her} knees and get back up without holding on to anyone or anything?

**CODES**

| | | |
|---|---|---|
| 1 | YES | PC9 |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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## PC8      pc4bendover      R4 PC8 ABLE TO BEND OVER

**DISPLAY INSTRUCTIONS:**

DISPLAY QUESTION TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month {were you/was SP} able to… ] bend over without holding on to anyone or anything?

**CODES**

| | | |
|---|---|---|
| 1 | YES | |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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# PC9      pc4hvobovrhd      R4 PC9 HEAVY OBJECT ABOVE HEAD

**DISPLAY INSTRUCTIONS:**

DISPLAY TEXT "able" IN BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] put a heavy book or other object on a shelf above {your/his/her} head?

**CODES**

| | | |
|---|---|---|
| 1 | YES | PC11 |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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# PC10      pc4rechovrhd      R4 PC10 ABLE TO REACH OVERHEAD

**DISPLAY INSTRUCTIONS:**

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] reach up over {your/his/her} head without holding on to anyone or anything?

**CODES**

| | | |
|---|---|---|
| 1 | YES | |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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# PC11      pc4opnjarwhd      R4 PC11 OPEN SEALED JAR W HANDS

**DISPLAY INSTRUCTIONS:**

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to… ] open a sealed jar using just {your/his/her} hands?

**CODES**

| | | |
|---|---|---|
| 1 | YES | SECTION CP |
| 2 | NO | |
| | REFUSED | |
| | DON'T KNOW | |

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## PC12        pc**4**grspsmobj      R4 PC12 ABLE GRASP SMALL OBJECTS

**DISPLAY INSTRUCTIONS:**

DISPLAY "able" IN BOLD UNDERLINED TEXT.

**QUESTION TEXT:**

[In the last month, {were you/was SP} able to … ] use {your/his/her} fingers to grasp or handle small objects?

**CODES**

| | |
|---|---|
| 1 | YES |
| 2 | NO |
| | REFUSED |
| | DON'T KNOW |

**PROGRAMMER INSTRUCTIONS:**

Go to Section CP – Cognition (Proxy)

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