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## NHATS Round 3

Section CG [COGNITION (SP)]

Sequence: 17

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**BOX CG1PRE**

**BOX CG1PRE**

NOT ON FILE

If PROXY flag = 1 (yes), go to CG1APRE.

Otherwise go to CG2PRE.

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**CG1APRE**

**CG1APRE**

NOT ON FILE

**QUESTION TEXT:**

There are a few questions that I would like to ask {SP} so that the study can better understand memory in people {his/her} age. Some may be hard to answer, but it is important to the study that we ask these.

PRESS 1 AND ENTER TO CONTINUE

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**CG1A**

**cg3speaktop**

R3 CG1A SPEAK TO SP ASK QUES

**QUESTION TEXT:**

May I speak to {SP} and ask {him/her} a few questions?

**CODES**

1 YES  
2 NO

CG1D

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**CG1B**

**CG1B**

NOT ON FILE

**QUESTION TEXT:**

IF SP IS NOT IN THE ROOM, ASK PROXY TO HAVE SP JOIN YOU

IF/WHEN SP IS IN THE ROOM, PRESS 1 AND ENTER TO CONTINUE

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**CG1C**

**cg3quesremem**

R3 CG1C START W QUES ABOUT MEMRY

**QUESTION TEXT:**

I will start with a question about memory. Does that sound OK?

**CODES**

1 YES  
2 NO  
REFUSED  
DON'T KNOW

CG6PRE

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**CG1D**

**cg3reascano1**

R3 CG1D SP CANT ANS DEMENTIA

**cg3reascano2**

R3 CG1D SP CANT ANS UNABLE SPEAK

**cg3reascano3**

R3 CG1D SP CANT ANS UNABLE HEAR

**cg3reascano4**

R3 CG1D SP CANT ANS SP REFUSED

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<b>cg3reascano5</b>	R3 CG1D CANT ANS PROXY REFUSED
<b>cg3reascano6</b>	R3 CG1D SP CANT ANS NOT PRESENT
<b>cg3reascano7</b>	R3 CG1D SP CANT ANS SP TOO ILL
<b>cg3reascano8</b>	R3 CG1D SP CANT ANS LANG BARRIER
<b>cg3reascano9</b>	R3 CG1D SP CANT ANS OTHR SPECIFY

**QUESTION TEXT:**

What is the main reason you feel (you/he/she) cannot answer questions about memory?

SELECT ALL THAT APPLY

**CODES**

1	SP HAS DEMENTIA/ALZHEIMER'S/ NOT ABLE	GO TO MO
2	SP IS UNABLE TO SPEAK	GO TO MO
3	SP IS UNABLE TO HEAR	GO TO MO
4	SP REFUSED	GO TO MO
5	PROXY REFUSED	GO TO MO
6	SP NOT PRESENT	GO TO MO
7	SP TOO ILL	GO TO MO
8	SP LANGUAGE BARRIER	GO TO MO
91	OTHER (SPECIFY)	

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**CG1E**

**CG1E**

NOT ON FILE

**QUESTION TEXT:**

SPECIFY THE OTHER REASON SP CANNOT ANSWER QUESTIONS ABOUT MEMORY

**ENTER TEXT**

Length

255

**PROGRAMMER INSTRUCTIONS:**

Go to Section MO Mobility.

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**CG2PRE**

**CG2PRE**

NOT ON FILE

**QUESTION TEXT:**

The next few questions are about people's memory and ability to think about things. It is important for the study to better understand memory in people as they age.

PRESS 1 AND ENTER TO CONTINUE

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**CG2**

**cg3ratememry**

R3 CG2 RATE YOUR MEMORY

**DISPLAY INSTRUCTIONS:**

Display "at the present time" in bold underlined text.

**QUESTION TEXT:**

First, how would you rate your memory at the present time? Would you say it is excellent, very good, good, fair, or poor?

**CODES**

- 1 EXCELLENT
- 2 VERY GOOD
- 3 GOOD
- 4 FAIR
- 5 POOR
- REFUSED
- DON'T KNOW

**BOX CG3**

**BOX CG3**

NOT ON FILE

If CG2 =1 (excellent) or 2 (very good), go to CG4  
Otherwise go to CG3.

**CG3**

**cg3ofmemprob**

R3 CG3 OFTN MEMRY PROBS INTERFER

**QUESTION TEXT:**

SHOW CARD CG1

In the last month, how often did memory problems interfere with your daily activities? Would you say every day, most days, some days, rarely, or never?

**CODES**

- 1 EVERY DAY (7 DAYS A WEEK)
- 2 MOST DAYS (5-6 DAYS A WEEK)
- 3 SOMEDAYS (2-4 DAYS A WEEK)
- 4 RARELY (ONCE A WEEK OR LESS)
- 5 NEVER
- REFUSED
- DON'T KNOW

**CG4**

**cg3memcom1yr**

R3 CG4 MEMRY COMPARD TO 1 YR AGO

**DISPLAY INSTRUCTIONS:**

Display "1 year ago" in bold underlined text.

**QUESTION TEXT:**

SHOW CARD CG2

Compared to 1 year ago, would you say your memory is much better now, better now, about the same, worse now, or much worse now than it was then?

**CODES**

- 1 MUCH BETTER
- 2 BETTER
- 3 SAME
- 4 WORSE
- 5 MUCH WORSE
- REFUSED
- DON'T KNOW

## QUESTION TEXT:

We're interested in how memory actually works. We find that even people with very good memories seem to forget some things from time to time. The next questions are a little different, but are often asked on studies about memory.

PRESS 1 AND ENTER TO CONTINUE

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<b>CG6A</b>	<b>cg3todaydat1</b>	R3 CG6Aa TODAY'S DATE CORRECT MNTH
	<b>cg3todaydat2</b>	R3 CG6Ab TODAY'S DATE CORRECT DAY
	<b>cg3todaydat3</b>	R3 CG6Ac TODAY'S DATE CORRECT YR
	<b>cg3todaydat5</b>	R3 CG6Ad USED AID FOR MTH DAY YEAR

## DISPLAY INSTRUCTIONS:

Use "Same Question Stem" display.

If at CG6a, do not display question text in brackets. Otherwise, display question text in brackets.  
 Spell out month in question text and also as a numeric date as indicated in interviewer question text.  
 If at CG6a, display "IF SP DID NOT ALREADY MENTION THE MONTH, PROBE: What is the month?"  
 If at CG6b, display "IF SP DID NOT ALREADY MENTION THE DAY, PROBE: What is the day?"  
 If at CG6c, display "IF SP DID NOT ALREADY MENTION THE YEAR, PROBE: What is the year?"

Display "month", "day" and "year" in each of the probes in bold underlined text.

For display of "TODAY'S DATE IS:" display TODAY'S date.

Display "MONTH", "DAY", and "YEAR" in bold underlined text.

## QUESTION TEXT:

{ } Without looking at a calendar or watch, please tell me today's date. { }

TODAY'S DATE IS: {MONTH DAY, YEAR} {(mm/dd/yyyy)}  
 {IF SP DID NOT ALREADY MENTION THE MONTH, PROBE: What is the month?}  
 {IF SP DID NOT ALREADY MENTION THE DAY, PROBE: What is the day?}  
 {IF SP DID NOT ALREADY MENTION THE YEAR, PROBE: What is the year?}

CODE NO (2) FOR DON'T KNOW RESPONSES

RESPONSE [1] a. DID SP SAY THE CORRECT MONTH?  
 RESPONSE [2] b. DID SP SAY THE CORRECT DAY?  
 RESPONSE [3] c. DID SP SAY THE CORRECT YEAR?  
 RESPONSE [4] d. DID SP LOOK AT A CALENDAR, NEWSPAPER, WATCH, OR OTHER AID FOR THE DATE?

## CODES

1	YES
2	NO/DON'T KNOW REFUSED

## PROGRAMMER INSTRUCTIONS:

Disallow RF for response [4]d.

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<b>CG6B</b>	<b>cg3todaydat4</b>	R3 CG6Ba TODAY'S DATE CORRECT DOW
	<b>cg3todaydat6</b>	R3 CG6Bb USED AID FOR DAY OF WEEK

**DISPLAY INSTRUCTIONS:**

For display of "TODAY IS:" display day of the week for TODAY's date.

Display "DAY OF THE WEEK" in bold underlined text.

**QUESTION TEXT:**

Without looking at a calendar or watch, please tell me what day of the week it is.  
TODAY IS: {DAY OF THE WEEK}.  
CODE NO (2) FOR DON'T KNOW RESPONSES.  
RESPONSE [1] a. DID SP SAY THE CORRECT DAY OF THE WEEK?  
RESPONSE [2] b. DID SP LOOK AT A CALENDAR, NEWSPAPER, WATCH, OR OTHER AID FOR THE DAY OF THE WEEK?

**CODES**

- 1 YES
- 2 NO/DON'T KNOW  
REFUSED

**PROGRAMMER INSTRUCTIONS:**

Disallow RF for response [2]d.

**BOX CG7**

**BOX CG7**

NOT ON FILE

If PROXY flag =1 and (CG6Aa-CG6Ad and CG6Ba-CG6Bb =2 (NO/DON'T KNOW) or REFUSED, go to Section MO Mobility.  
Otherwise, go to CG7PRE.

**CG7PRE**

**cg3prewrdrcl**

R3 CG7PRE INTRO TO WORD RECALL

**QUESTION TEXT:**

Now I will read a set of 10 words and ask you to recall as many as you can. We have purposely made the list long so that it will be difficult for anyone to recall all the words. Most people recall just a few. Please listen carefully as I read the set of words because I cannot repeat them. When I finish, I will ask you to recall aloud as many of the words as you can, in any order. Is this clear?  
IF SP ASKS TO WRITE DOWN WORDS, SAY: We want you to try to recall the words without any help.  
REPEAT INSTRUCTIONS ABOVE AS NEEDED FOR SP TO UNDERSTAND ACTIVITY BEFORE CONTINUING

**CODES**

- 1 CONTINUE WITH ACTIVITY
- 2 SP REFUSES ACTIVITY CG9

**CG7**

**cg3dwrdrclstnm**

R3 D WHICH WORD LIST ASSIGNED

**DISPLAY INSTRUCTIONS:**

If WORD RECALL LIST 3rd ADMIN = 1 (from preload), display words from word list 1.  
Else if WORD RECALL LIST 3rd ADMIN = 2(from preload), display words from word list 2.  
Else if WORD RECALL LIST 3rd ADMIN = 3(from preload), display words from word list 3.

Display one word from list 1, 2, or 3 one at a time every 2 seconds using Blaise timer application.  
Display words in font size 36 in the middle of the screen.

Display interviewer instruction at the top of the screen in regular font size.

{variable text [1-3]}

[LIST 1]

Hotel  
River  
Tree  
Skin  
Gold  
Market  
Paper  
Child  
King  
Book

[LIST 2]

Woman  
Rock  
Blood  
Corner  
Shoes  
Letter  
Girl  
House  
Valley  
Engine

[LIST 3]

Water  
Church  
Doctor  
Palace  
Fire  
Garden  
Sea  
Village  
Baby  
Table

**QUESTION TEXT:**

READ THE WORDS DISPLAYED AT A SLOW, STEADY RATE AS THEY COME UP ON THE SCREEN.  
APPROXIMATELY 1 WORD EVERY 2 SECONDS

PRESS 1 AND ENTER TO CONTINUE

**PROGRAMMER INSTRUCTIONS:**

After the last word, automatically advance screen to CG8.

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**CG7A**

**CG7A**

NOT ON FILE

**QUESTION TEXT:**

AFTER LIST HAS ENDED, TYPE 1 AND ENTER TO CONTINUE.

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**CG8**

**cg3wrdsrca1**

R3 CG8 1 TELL WORDS U CAN RECALL

**cg3wrdsrca2**

R2 CG8 2 TELL WORDS U CAN RECALL

cg3wrdsrca13	R3 CG8 3 TELL WORDS U CAN RECALL
cg3wrdsrca14	R3 CG8 4 TELL WORDS U CAN RECALL
cg3wrdsrca15	R3 CG8 5 TELL WORDS U CAN RECALL
cg3wrdsrca16	R3 CG8 6 TELL WORDS U CAN RECALL
cg3wrdsrca17	R3 CG8 7 TELL WORDS U CAN RECALL
cg3wrdsrca18	R3 CG8 8 TELL WORDS U CAN RECALL
cg3wrdsrca19	R3 CG8 9 TELL WORDS U CAN RECALL
cg3wrdsrca10	R3 CG8 10 TELLWORDS U CAN RECALL
cg3dwrduunrc	R3 D SCORE IMMEDIATE WORD RECALL
cg3dwrdirone	R3 D IMMEDIATE RECALL NONE
cg3dwrdirref	R3 D IMMEDIATE RECALL REFUSED

**DISPLAY INSTRUCTIONS:**

Display word list that was presented in CG7 for this administration.

Display response codes 91 and 92 response categories in a column beside the word list.

**QUESTION TEXT:**

Now please tell me the words you can recall.

AFTER 10 SECONDS OF SILENCE, PROBE ONCE: Are there any (other) words you remember?

STOP ACTIVITY AFTER ANOTHER 10 SECONDS OF SILENCE OR IF SP SAYS DONE

SELECT ALL THAT APPLY

{variable text [1-3]}

[LIST 1]  
Hotel  
River  
Tree  
Skin  
Gold  
Market  
Paper  
Child  
King  
Book

[LIST 2]  
Woman  
Rock  
Blood  
Corner  
Shoes  
Letter  
Girl  
House  
Valley  
Engine

[LIST 3]  
Water

Church  
 Doctor  
 Palace  
 Fire  
 Garden  
 Sea  
 Village  
 Baby  
 Table

91. NO WORDS REMEMBERED  
 92. REFUSED

**PROGRAMMER INSTRUCTIONS:**

If 91 (NO WORDS REMEMBERED) selected and any codes 1-10 or 92 selected, display error message “INCONSISTENT ANSWER. NO WORDS REMEMBERED CANNOT BE SELECTED WITH ANY OTHER CATEGORY” when leaving the screen.

If 91 or 92 selected, go to CG9.

**CG8A**

cg3wrdsntlst

R3 CG8A WORDS NOT ON LIST

**DISPLAY INSTRUCTIONS:**

Display “not” in underlined text.

**QUESTION TEXT:**

DID SP SAY ANY WORDS THAT WERE NOT ON THE LIST?

**CODES**

1 YES  
 2 NO

CG9

**CG8B**

cg3numnotlst

R3 CG8B NUM WORDS NOT ON LIST

**DISPLAY INSTRUCTIONS:**

Display “not” in underlined text.

**QUESTION TEXT:**

HOW MANY WORDS DID SP SAY THAT WERE NOT ON THE LIST?

ENTER NUMBER  
 RANGE 1-10

**ENTER NUMBER**

Range

1 to 10

**CG9**

cg3probrecal

R3 CG9 SP HAD DIFF HEARING WORDS

cg3probrecal2

R3 CG9 INTERRUPTION AS LIST READ

cg3probrecal3

R3 CG9 PROB WORD RECALL SPECIFY

cg3probrecal4

R3 CG9 WD RECALL NO PROB OCCURRD

cg3probrecal5

R3 CG9 SP REFUSED WORD RECALL



**QUESTION TEXT:**

DID SP HAVE ANY PROBLEMS DURING THE WORD RECALL TASK?

SELECT ALL THAT APPLY

**CODES**

1	DIFFICULTY HEARING ANY OF THE WORDS	CG10
2	INTERRUPTION OCCURRED WHILE LIST WAS BEING READ	CG10
91	OTHER PROBLEM (SPECIFY)	
92	NO PROBLEMS OCCURRED	CG10
97	SP REFUSED WORD RECALL TASK	CG10

**PROGRAMMER INSTRUCTIONS:**

Disallow RF for response [2]d.

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**CG9A**

**CG9A**

NOT ON FILE

**QUESTION TEXT:**

SPECIFY THE TYPE OF PROBLEM EXPERIENCED DURING WORD RECALL TASK

**ENTER TEXT**

Length

255

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**CG10**

**cg3dclkdraw**

R3 D SCORE OF CLOCK DRAWING TEST

**cg3dclkimgcl**

R3 D IMAGE CLARITY CLOCK DRAWING

**DISPLAY INSTRUCTIONS:**

Display "blank" in bold underlined text.

Display "REPEAT INSTRUCTIONS IF NEEDED" in bold underlined text.

**QUESTION TEXT:**

SET STOPWATCH FOR 2 MINUTES IN COUNTDOWN MODE

HAND SP A BLANK SHEET OF PAPER AND AN ERASABLE PEN

IF NEEDED, MAKE SURE SP HAS A WRITING SURFACE. THEN SAY:

Please draw a clock on this piece of paper.

Start by drawing a large circle.

Put all the numbers in the circle and set the hands to show 11:10 (10 past 11).

START STOPWATCH

REPEAT INSTRUCTIONS IF NEEDED.

STOP ACTIVITY WHEN 2 MINS IS UP OR BEFORE IF SP SAYS DONE

PRESS 1 AND ENTER TO CONTINUE

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**CG10A**

**cg3atdrwclck**

R3 CG10A ATTEMPT CLOCK DRAWIG

**QUESTION TEXT:**

INDICATE WHETHER SP ATTEMPTED CLOCK DRAWING  
IF SP ATTEMPTED CLOCK DRAWING, AFFIX SP ID LABEL ON THE LOWER LEFT HAND CORNER OF CLOCK DRAWING SHEET

**CODES**

- 1 SP ATTEMPTED CLOCK DRAWING
- 2 SP DID NOT ATTEMPT CLOCK DRAWING
- 97 SP REFUSED CLOCK DRAWING

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**CG13**

<b>cg3presidna1</b>	R3 CG13A PRES LAST NAME CORRECT
<b>cg3presidna2</b>	R3 CG13B PRES LAST NAME INCORRECT
<b>cg3presidna3</b>	R3 CG13C PRES FIRST NAME CORRECT
<b>cg3presidna4</b>	R3 CG13D PRES FIRST NAME INCORRECT

**DISPLAY INSTRUCTIONS:**

Display "FIRST" "LAST", "first" and "last" in underlined text.

**QUESTION TEXT:**

Next, who is the President of the United States right now?  
CORRECT ANSWER IS BARACK OBAMA  
IF ONLY FIRST NAME GIVEN, ASK: Do you know his last name?  
IF ONLY LAST NAME GIVEN, ASK: Do you know his first name?  
SELECT ALL THAT APPLY

**CODES**

- 1 LAST NAME CORRECT
- 2 LAST NAME NOT CORRECT/DK LAST NAME
- 3 FIRST NAME CORRECT
- 4 FIRST NAME NOT CORRECT/DK FIRST NAME  
REFUSED

**PROGRAMMER INSTRUCTIONS:**

If (RF is not selected) and (codes 1 or 2) and (codes 3 or 4) are not selected, display error message "INCOMPLETE ANSWER. A RESPONSE TO BOTH THE FIRST NAME AND THE LAST NAME MUST BE SELECTED.

If codes 1 and 2 are selected, display error message "INCONSISTENT ANSWER. LAST NAME CANNOT BE BOTH CORRECT AND NOT CORRECT OR UNKNOWN".

If codes 3 and 4 are selected, display error message "INCONSISTENT ANSWER. FIRST NAME CANNOT BE BOTH CORRECT AND NOT CORRECT OR UNKNOWN".

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**CG14**

<b>cg3vpname1</b>	R3 CG14A VP PRES LAST NAME CORRECT
<b>cg3vpname2</b>	R3 CG14B VP PRES LAST NAME INCORRECT
<b>cg3vpname3</b>	R3 CG14C VP PRES FIRST NAME CORRECT
<b>cg3vpname4</b>	R3 CG14D VP PRES FIRST NAME INCORRECT

**DISPLAY INSTRUCTIONS:**

Display "FIRST", "LAST", "first", and "last" in underlined text.

**QUESTION TEXT:**

Who is the Vice President?

CORRECT ANSWER IS JOE (JOSEPH) BIDEN

IF ONLY FIRST NAME GIVEN, ASK: Do you know his last name?  
 IF ONLY LAST NAME GIVEN, ASK: Do you know his first name?

SELECT ALL THAT APPLY

**CODES**

- 1 LAST NAME CORRECT
- 2 LAST NAME NOT CORRECT/DK LAST NAME
- 3 FIRST NAME CORRECT
- 4 FIRST NAME NOT CORRECT/DK FIRST NAME REFUSED

**PROGRAMMER INSTRUCTIONS:**

If (RF is not selected) and (codes 1 or 2) and (codes 3 or 4) are not selected, display error message "INCOMPLETE ANSWER. A RESPONSE TO BOTH THE FIRST NAME AND THE LAST NAME MUST BE SELECTED."

If codes 1 and 2 are selected, display error message "INCONSISTENT ANSWER. LAST NAME CANNOT BE BOTH CORRECT AND NOT CORRECT OR UNKNOWN".

If codes 3 and 4 are selected, display error message "INCONSISTENT ANSWER. FIRST NAME CANNOT BE BOTH CORRECT AND NOT CORRECT OR UNKNOWN".

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<b>BOX CG15</b>	<b>BOX CG15</b>	<b>NOT ON FILE</b>
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IF CG7PRE = 2 (SP REFUSES ACTIVITY), GO TO SECTION MO - MOBILITY  
 ELSE GO TO CG15

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<b>CG15</b>	<b>cg3wrdsdcal1</b>	R3 CG15 1 DELAYED WORD RECALL
	<b>cg3wrdsdcal2</b>	R3 CG15 2 DELAYED WORD RECALL
	<b>cg3wrdsdcal3</b>	R3 CG15 3 DELAYED WORD RECALL
	<b>cg3wrdsdcal4</b>	R3 CG15 4 DELAYED WORD RECALL
	<b>cg3wrdsdcal5</b>	R3 CG15 5 DELAYED WORD RECALL
	<b>cg3wrdsdcal6</b>	R3 CG15 6 DELAYED WORD RECALL
	<b>cg3wrdsdcal7</b>	R3 CG15 7 DELAYED WORD RECALL
	<b>cg3wrdsdcal8</b>	R3 CG15 8 DELAYED WORD RECALL
	<b>cg3wrdsdcal9</b>	R3 CG15 9 DELAYED WORD RECALL
	<b>cg3wrdsdcal10</b>	R3 CG15 10 DELAYED WORD RECALL
	<b>cg3dwrddlyrc</b>	R3 D SCORE DELAYED WORD RECALL
	<b>cg3dwrddnone</b>	R3 D DELAYED RECALL NONE
	<b>cg3dwrddrref</b>	R3 D DELAYED RECALL REFUSED

**DISPLAY INSTRUCTIONS:**

Display word list that was presented in CG7.  
 Display response codes 91 and 92 response categories in a column beside the word list.

**QUESTION TEXT:**

A little while ago, I read you a list of 10 words and you repeated the ones you could remember. Please tell me any of the words that you remember now.

AFTER 10 SECONDS OF SILENCE, PROBE ONCE: Are there any (other) words you remember?

STOP ACTIVITY AFTER ANOTHER 10 SECONDS OF SILENCE OR IF SP SAYS DONE

SELECT ALL THAT APPLY

{variable text [1-3]}

[LIST 1]

Hotel  
River  
Tree  
Skin  
Gold  
Market  
Paper  
Child  
King  
Book

[LIST 2]

Woman  
Rock  
Blood  
Corner  
Shoes  
Letter  
Girl  
House  
Valley  
Engine

[LIST 3]

Water  
Church  
Doctor  
Palace  
Fire  
Garden  
Sea  
Village  
Baby  
Table

91. NO WORDS REMEMBERED

92. REFUSED

**PROGRAMMER INSTRUCTIONS:**

If 91 (NO WORDS REMEMBERED) selected and any codes 1-10 or 92 selected, display error message "INCONSISTENT ANSWER. NO WORDS REMEMBERED CANNOT BE SELECTED WITH ANY OTHER CATEGORY" when leaving the screen.

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**CG15A**

**CG15A**

NOT ON FILE

**QUESTION TEXT:**

AFTER LIST HAS ENDED, TYPE 1 AND ENTER TO CONTINUE

**PROGRAMMER INSTRUCTIONS:**

If CG15 = 91 or 92, go to Section MO – Mobility.

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**CG16**

**cg3wrdsnotlst**

R3 CG16 WORDS NOT ON LIST

**DISPLAY INSTRUCTIONS:**

Display “not” in underlined text.

**QUESTION TEXT:**

DID SP SAY ANY WORDS THAT WERE NOT ON THE LIST?

**CODES**

1 YES

2 NO

SECTION MO

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**CG17**

**cg3numwrndot**

R3 CG17 NUM OF WORDS NOT ON LIST

**DISPLAY INSTRUCTIONS:**

Display “not” in underlined text.

**QUESTION TEXT:**

HOW MANY WORDS DID SP SAY THAT WERE NOT ON THE LIST?

ENTER NUMBER

RANGE 1-10

**ENTER NUMBER**

Range

1 to 10

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**Derived Variables from Items in CG Section**

cg3dwr1rcl	R3 D WORD1 IMMEDIATE RECALL
cg3dwr2rcl	R3 D WORD2 IMMEDIATE RECALL
cg3dwr3rcl	R3 D WORD3 IMMEDIATE RECALL
cg3dwr4rcl	R3 D WORD4 IMMEDIATE RECALL
cg3dwr5rcl	R3 D WORD5 IMMEDIATE RECALL
cg3dwr6rcl	R3 D WORD6 IMMEDIATE RECALL
cg3dwr7rcl	R3 D WORD7 IMMEDIATE RECALL
cg3dwr8rcl	R3 D WORD8 IMMEDIATE RECALL
cg3dwr9rcl	R3 D WORD9 IMMEDIATE RECALL
cg3dwr10rcl	R3 D WORD10 IMMEDIATE RECALL
cg3dwrduunc	R3 D WORD DELAYED RECALL [See CG8]
cg3dwrduone	R3 D IMMEDIATE RECALL NONE [See CG8]

<b>cg3dwrdirref</b>	R3 D IMMEDIATE RECALL REFUSED [See CG8]
<b>cg3dwr1dly</b>	R3 D WORD1 DELAYED RECALL
<b>cg3dwr2dly</b>	R3 D WORD2 DELAYED RECALL
<b>cg3dwr3dly</b>	R3 D WORD3 DELAYED RECALL
<b>cg3dwr4dly</b>	R3 D WORD4 DELAYED RECALL
<b>cg3dwr5dly</b>	R3 D WORD5 DELAYED RECALL
<b>cg3dwr6dly</b>	R3 D WORD6 DELAYED RECALL
<b>cg3dwr7dly</b>	R3 D WORD7 DELAYED RECALL
<b>cg3dwr8dly</b>	R3 D WORD8 DELAYED RECALL
<b>cg3dwr9dly</b>	R3 D WORD9 DELAYED RECALL
<b>cg3dwr10dly</b>	R3 D WORD10 DELAYED RECALL
<b>cg3dwrddlyrc</b>	R3 D SCORE DELAYED WORD RECALL [See CG15]
<b>cg3dwrddnone</b>	R3 D DELAYED RECALL NONE [See CG15]
<b>cg3dwrddrref</b>	R3 D DELAYED RECALL REFUSED [See CG15]